9 Ball

Summer '25 (Filler)

Week 3 7/3/25

	Win %	Points F	Points A	Last Week	Match W	Match L	AVG HC	Home Location	Week 3 Matchups (7/3/25) Home Team is in **CAPS**
Anything	**0.570**	57	43	28-22	6	4	4.78	Dauphin Home Assoc	silent assassins
Misfits	**0.550**	55	45	27-23	6	4	5.07	The Hose	angies
Silent Assassins	**0.530**	53	47	32-18	6	4	4.94	Gilligans on Eisenhower	**ANYTHING**
It Don't Matter	**0.520**	52	48	23-27	5	5	4.78	Marysville Moose	**9 YA BUSINESS**
Homeless Misfits	**0.490**	49	51	22-28	4	6	5.31	The Verhovay	**BYE**
Make It Weird	**0.470**	47	53	24-26	5	5	4.63	The Hose	**ZERO FUX GIVEN**
Angies	**0.470**	47	53	26-24	5	5	5.22	Angies Diner	**MISFITS**
Zero Fux Given	**0.470**	47	53	26-24	5	5	4.69	The Dutch Club	make it weird
Rack Em Up	**0.470**	47	53	18-32	4	6	4.83	Angies Diner	**BYE**
9 Ya Business	**0.460**	46	54	24-26	4	6	4.83	Roadhouse Café	it don't matter
		500	500		50	50	4.91		

Top 2 Seeds will receive first round byes in the playoffs

Team rosters in red (below) have Captains who are more than $90 in arrears. Please call league office to check if these teams are be permitted to play or if they must forfeit until further notice.

Although win percentages shown above only go out 3 decimal places, positioning week (week 18) round and playoff seedings will use as many decimal places as needed to determine seedings.

3 Recycles Remaining

HC	Angies	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.0	Ian Michels	0	0	#DIV/0!	0	0	#DIV/0!	39	41	4.88	0	0
6.5	John Palmiery	3	7	3.00	0	1	0.280	19	11	6.33	0	0
6.5	Jaafar Nabaoui	8	2	8.00	1	0	0.830	37	33	5.29	4	6
6.0	Kevin Joy	4	16	2.00	0	2	0.140	66	34	6.60	2	8
5.5	Pete Mavropoulos	0	0	#DIV/0!	0	0	#DIV/0!	0	0	####	0	0
5.0	Alex Knapp	6	4	6.00	1	0	0.610	37	43	4.63	4	6
4.5	Alfredo Cortes, CPT	14	6	7.00	2	0	0.740	84	96	4.67	0	0
3.5	Ron John	8	12	4.00	1	1	0.380	58	62	4.83	0	0
2.5	Steve Shipp	4	6	4.00	0	1	0.390	63	77	4.50	7	3
	Open Stats	0	0		0	0						
	Forfeits											
	Penalty Points											
AVERAGE HC	5.22	47	53		5	5						

HC	Homeless Misfits	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.5	Ed Kearney	4	6	4.00	0	1	0.390	16	24	4.00	0	0
7.0	Jeff Richardson	3	7	3.00	0	1	0.280	29	41	4.14	9	11
6.5	Kevin Villarreal, Co-CPT	6	4	6.00	1	0	0.610	72	68	5.14	14	6
5.5	Tim Meise, CPT	4	6	4.00	0	1	0.390	41	29	5.86	6	4
5.5	Josh Hughes	8	2	8.00	1	0	0.830	88	72	5.50	0	0
4.0	Bruce Brockman	11	9	5.50	1	1	0.560	28	42	4.00	0	0
3.5	Tim Meise Jr	11	9	5.50	1	1	0.560	32	38	4.57	4	6
3.0	Becky Reneker	2	8	2.00	0	1	0.170	31	29	5.17	5	15
	Open Stats	0	0		0	0						
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	5.31	49	51		4	6						

HC	It Don't Matter	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.5	Steve Wood	12	8	6.00	2	0	0.620	49	21	7.00	3	7
6.5	Scott Gibson, CPT	13	7	6.50	1	1	0.680	38	62	3.80	0	0
5.5	Brad Miller	0	0	#DIV/0!	0	0	#DIV/0!	54	56	4.91	4	6
5.0	Adam Brody	0	0	#DIV/0!	0	0	#DIV/0!	65	55	5.42	4	6
4.0	Bill Scharff	6	14	3.00	0	2	0.260	41	69	3.73	0	0
4.0	John Linn	3	7	3.00	0	1	0.280	43	47	4.78	0	0
3.5	Tracy Klinger	3	7	3.00	0	1	0.280	45	35	5.63	2	8
3.5	Doug Wagner	7	3	7.00	1	0	0.720	38	32	5.43	0	0
3.5	Tracee Clepper	8	2	8.00	1	0	0.830	0	0	####	0	0
	Open Stats	0	0		0	0						
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.78	52	48		5	5						

HC	Misfits	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
6.0	Dakota Miller	11	9	5.50	1	1	0.560	37	43	4.63	0	0
6.0	Chas Foltz	8	2	8.00	1	0	0.830	38	52	4.22	0	0
6.0	Shane Wingler, CPT	9	11	4.50	1	1	0.440	60	40	6.00	0	0
5.0	Anthony Cressler	9	11	4.50	1	1	0.440	59	71	4.54	0	0
4.5	Brian Minnich	0	0	#DIV/0!	0	0	#DIV/0!	53	57	4.82	0	0
4.5	Scott Wallace	4	6	4.00	0	1	0.390	66	64	5.08	0	0
3.5	Crystal Johnson	14	6	7.00	2	0	0.740	40	60	4.00	0	0
	Open Stats	0	0		0	0						
	Forfeits											
	Penalty Points											
AVERAGE HC	5.07	55	45		6	4						

HC	9 Ya Business	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.0	Rick Boyer	7	3	7.00	1	0	0.720	58	52	5.27	0	0
6.5	Jenn Kelly	6	14	3.00	0	2	0.260	42	48	4.67	3	7
6.0	Forrest Aeppli	7	3	7.00	1	0	0.720	59	41	5.90	7	3
5.0	Jim Roberts	3	7	3.00	0	1	0.280	71	49	5.92	3	7
4.5	John Hoffman	3	7	3.00	0	1	0.280	34	46	4.25	0	0
4.0	Carlos Olmeda	10	10	5.00	1	1	0.500	59	41	5.90	4	6
4.0	Ellie Heinly, Co-Cpt	7	3	7.00	1	0	0.720	54	36	6.00	0	0
3.5	Jeremy Driver	0	0	#DIV/0!	0	0	#DIV/0!	48	42	5.33	0	0
3.0	Emily Dauberman	3	7	3.00	0	1	0.280	37	33	5.29	0	0
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.83	46	54		4	6						

HC	Rack Em Up	Points F	Points L	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.5	John Hedgepath	6	4	6.00	1	0	0.610	56	44	5.60	0	0
7.5	Rikki Johnson	6	4	6.00	1	0	0.610	61	29	6.78	0	0
5.5	Brian Hogentogler	2	8	2.00	0	1	0.170	48	52	4.80	0	0
5.0	Kelly Norris	9	1	9.00	1	0	0.940	29	41	4.14	0	0
4.5	Ed Croco, CPT	4	6	4.00	0	1	0.390	19	41	3.17	0	0
4.5	Jack Jimmink	4	6	4.00	0	1	0.390	56	54	5.09	0	0
4.5	Paul McMichael	4	6	4.00	0	1	0.390	61	49	5.55	0	0
2.5	Tammy Norris	7	3	7.00	1	0	0.720	34	46	4.25	0	0
2.0	Jackie Croco	5	15	2.50	0	2	0.200	24	46	3.43	0	0
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.83	47	53		4	6						

HC	Make It Weird	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
6.5	Devan Retherford	13	7	6.50	2	0	0.680	56	54	5.09	0	0
5.5	Shawn Lilley	8	12	4.00	1	1	0.380	0	0	####	0	0
5.0	Mike Canoy	10	10	5.00	1	1	0.500	64	76	4.57	0	0
4.5	Betsy Goodman	6	4	6.00	1	0	0.610	70	50	5.83	0	0
4.0	Bob Cohan	4	6	4.00	0	1	0.390	10	10	5.00	0	0
4.0	Rick Johnson	0	0	#DIV/0!	0	0	#DIV/0!	70	80	4.67	0	0
4.0	Steve Hunter	6	14	3.00	0	2	0.260	57	53	5.18	0	0
3.5	Jen Mallon, CPT	0	0	#DIV/0!	0	0	#DIV/0!	55	75	4.23	0	0
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.63	47	53		5	5						

HC	Anything	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.5	Tony Balsimo	16	4	8.00	2	0	0.860	71	39	6.45	7	3
6.0	Justin Baird, CPT	4	6	4.00	0	1	0.390	56	34	6.22	4	6
5.0	Winston Beshore	3	7	3.00	0	1	0.280	41	49	4.56	0	0
4.5	Denis Welker	4	6	4.00	0	1	0.390	35	35	5.00	0	0
4.5	Tom Plasic, Co-CPT	3	7	3.00	0	1	0.280	40	50	4.44	0	0
4.5	Rich Long	0	0	#DIV/0!	0	0	#DIV/0!	52	38	5.78	0	0
4.0	Bo Bovidge	13	7	6.50	2	0	0.680	65	35	6.50	6	4
3.5	Jason Wert	14	6	7.00	2	0	0.740	48	32	6.00	8	2
3.5	Jess Cassner	0	0	#DIV/0!	0	0	#DIV/0!	46	34	5.75	0	0
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.78	57	43		6	4						

HC	Silent Assassins	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
6.5	Kevin Bryner	4	6	4.00	0	1	0.390	31	39	4.43	0	0
6.5	James Shafer	1	9	1.00	0	1	0.060	40	40	5.00	0	0
5.5	El Voughs	12	8	6.00	1	1	0.620	48	52	4.80	0	0
5.5	Ryan Trafecanty	6	4	6.00	1	0	0.610	69	41	6.27	0	0
5.0	Del Madden, CPT	7	3	7.00	1	0	0.720	34	36	4.86	0	0
5.0	Paul Ramsey	12	8	6.00	2	0	0.620	39	51	4.33	0	0
4.5	Mike Bretz	0	0	#DIV/0!	0	0	#DIV/0!	30	40	4.29	0	0
3.0	Liz Christian, CO-CPT	11	9	5.50	1	1	0.560	59	61	4.92	0	0
3.0	Marcia Yost	0	0	#DIV/0!	0	0	#DIV/0!	41	49	4.56	0	0
	Open Stats											
	Forfeits											
	Penalty Points											
AVERAGE HC	4.94	53	47		6	4						

HC	Zero Fux Given	Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.0	Shawn Hoerner	11	9	5.50	1	1	0.560	77	83	4.81	14	6
5.5	Jose Soto	3	7	3.00	0	1	0.280	64	46	5.82	3	7
5.0	Tone Brubacher	0	0	#DIV/0!	0	0	#DIV/0!	55	35	6.11	0	0
5.0	Ezequiel Rodriguez	8	12	4.00	1	1	0.380	55	45	5.50	13	7
4.5	James Dagenhart	0	0	#DIV/0!	0	0	#DIV/0!	42	48	4.67	0	0
4.0	Nick Ellis	12	8	6.00	2	0	0.620	58	52	5.27	12	8
3.5	Monica Reinnagel	6	14	3.00	0	2	0.260	47	63	4.27	8	2
3.0	Jacqui Hiemstra,CPT	7	3	7.00	1	0	0.720	38	32	5.43	0	0
	Open Stats	0	0		0	0						
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.69	47	53		5	5						

The break rquirements in 9 Ball are that 4 object balls must contact a cushion or at least (1) object ball must be pocketed. The 1-Ball is positioned at the top of the rack and must be contacted first on the break. If any of these conditions aren't met, the opposing playere receives ball in hand. **THE BALLS ARE NOT RE-RACKED.**

If a team names a "Blind" (not literal) player, the opposing team may name their player and switch it as many times as they wish as long as it is done within the required 5 minutes that they have to start the match.

The "breaking" player may either rack for themselves or may choose to have their opponent rack.
The person **RACKING** may use whichever rack they wish (template, wood, metal, or plastic).

If a player releases (throws or slams) his stick in frustration onto the table, the opposing player will receive all remaining points that are on the table (regardless of whether any balls were disturbed). Players are expected to exhibit good sportsmanship and to respect the pool tables. It is a privilege to be able to play in the venues that we play.

Timeouts are not to exceed 1 minute and begin at the time the timeout is called.
Handicaps 5.0 and above receive 1 timeout per game.
Handicaps 2.0-4.5 receive 2 timeouts per game. (Yes, "2.0"s only get 2 timeouts in 9 ball)
Each player may change coaches 1 time per match. Once the new coach is named, the player can not switch back to the original coach. Once the coach walks away from the pool table, the timeout is over.

RECYCLING (Ghost Rule): Each team may recycle 4 **times** during the session. Not more than once in a given night. Recycled player can be any skill level (except "7.5") as long as the "26.0" rule is met.
A player may be recycled in back to back matches and can be used at any time and for any reason (including if a team has all 9 players present). The recycling team gets to choose the player to be recycled and does not have to give any advance notice that it may recycle.

Recycling is not permitted in the last 2 weeks of the regular session or in postseason. The "seeding" round is the last week of the regular session.

New players may not be added during the last 3 weeks of the regular session.

If the team match is going very quickly, the 5th match does not have to start until 9:40 PM in the event that 1 of the teams does not have their 5th player present yet. If a player leaves early and does not play, the team of that player loses the right to exercise the 9:40 rule to their benefit.

"Push Shots" following the break ARE permitted. **THEY MUST BE CALLED**

3 consecutive fouls in one game does NOT result in a loss of game.

Only (1) "7.5" can play per team per night.

*****In week 18, the winning team of each match will receive $90**
(If 25-25 tie, the team that wins at least 3 individual matches wins the tiebreaker).
Week 18 is a "pay to play" week like all other matches during the regular session.

Players must play at least **8** matches to be eligible for individual awards for this session/division.

Players must play at least **7** matches to qualify for postseason for this session/division.

Forfeits (for this division) **during the regular session** will be handled as follows…

Any team that forfeits an individual match will receive 0 points for that match and must pay the $18 for that match. The $18 includes the $9 for the opposing team that is benefitting from the forfeit.
The team that benefits from a forfeit will receive 7 "points for" and 3 "points against" and will not have to pay for a forfeit win.
The rationale for this is that it is unfair for teams to play an entire 18 week session and not make the postseason because a "bubble team" received numerous forfeit wins by pure random chance and no skill whatsoever. A full win (1 point) should only be awarded if the match was earned by playing and winning on the pool table. Remember, teams are ranked according to win percentage. If a team is the beneficiary of a forfeit, their named player still gets credit for a "match played" in regards to postseason eligibility. They will not get credit for a "match played" in regards to MVP eligibility and they will not receive credit for a win or a loss for their individual statistics.

In postseason, the beneficiary of a forfeit will receive 10 points. The "forfeiting team" will receive 0 points.

Only (1) "7.5" can play for a given team in a given night

Projected Payouts

Tournament Champions	**$ 2,100**
Tournament 2nd Place	**$ 1,400**
Division Winner	**$ 250**
Week 18 Winners ($90 x 5)	**$ 450**
Total Payouts	**$ 4,200**

A player who meets the minimum number of matches to qualify for postseason must be on the roster they qualified for at session end to play in postseason. If a player switches teams during the session, the league will at its discretion determine if that player can shoot in postseason for the team that it finished the session with. The league office may also force that player to play at a higher handicap for postseason.

Please be considerate of the players who are shooting the match. If a player fouls, it is the responsibility of his/her opponent to call the foul. The teammates who aren't shooting the match are not permitted to tell their player that the opponent fouled. A timeout can be used to alert a teammate that they believe that the opponent fouled. Players are expected to be " good sports" when committing a foul but are no under obligation to tell the opponent if they were not paying attention. If a player commits an obvious foul, but the offending player doesn't realize he/she fouled, the teammates of the OFFENDING player should alert THEIR OWN PLAYER that he/she fouled.
If the 2 players disagree that a foul occurred (even after a timout), the ruling is that no foul occurred.
Helpful Tip: *Smartphones with slow motion video capabilities will take the "guesswork" out.*

Players must play a minimum of **7** matches in this division to qualify for postseason . Play-In Matches ARE considered postseason. Players switching to another team during the session must be approved by the league office. League office reserves the right to bring players who are switching teams in at whatever skill level it deems fair. Example.. Charlotte is a 3.0 and went 0-5 for the "Basement Dwellers". With 4 weeks left in the session, she decides she wants to play for the team that is in first place. The league office can bring Charlotte back on to the first place team at whatever skill level it deems necessary to maintain integrity within the league.

Break And Funs This Week

Justin Baird
Kevin Villarreal

Break And Funs This Session

Justin Baird
Jenn Kelly
Dakota Miller
Kevin Villarreal

MVPs of their skill level category will receive a plaque. The 3 categories are (2.0-3.5), (4.0-5.5), (6.0-7.5)

MVP Rules - 8 total matches required to win MVP (This division,this session)

Each player will have an "MVP Score" on the standings. It is calculated as follows…..

(Average PPM+ ((Points For - Points Against)*.05))/10

Example… A Player with a "Points For" of 56 and a "Points Against" of 34 would have an MVP score of

((56 / (9 matches played))+ ((56 - 34)*.05)) / 10 =
((6.22) + (22 x .05)) / 10 =
(6.22 + 1.1) / 10 = **.732**