PACS
PA CUE SPORTS

9 Ball
Summer '25 (Filler)

Week 15 9/25/25

	Win %	Points F	A	Last Week	Match W	L	AVG HC	Home Location	Week 15 Matchups (9/25/25) Home Team is in CAPS
Make It Weird	0.547	383	317	25-25	45	25	4.63	The Hose	RACK EM UP
Anything	0.540	378	322	31-19	37	33	5.06	Dauphin Home Assoc	9 YA BUSINESS
Rack Em Up	0.527	369	331	25-25	38	32	4.78	Angies Diner	make it weird
It Don't Matter	0.513	359	341	36-14	37	33	4.61	Marysville Moose	angies
Homeless Misfits	0.511	358	342	14-36	38	32	5.06	The Verhovay	SILENT ASSASSINS
Angies	0.500	350	350	30-20	36	34	4.89	Angies Diner	IT DON'T MATTER
Silent Assassins	0.476	333	367	20-30	30	40	4.78	Gilligans on Eisenhower	homeless misfits
9 Ya Business	0.473	331	369	25-25	32	38	4.61	HoHos Billiards	anything
Zero Fux Given	0.461	323	377	19-31	29	41	4.44	The Dutch Club	MISFITS
Misfits	0.451	316	384	25-25	28	42	4.63	The Hose	zero fux given
		3500	3500		350	350	4.75		

Top 2 Seeds will receive first round byes in the playoffs

**Team rosters in red (below) have Captains who are more than $90 in arrears. Please call league office
to check if these teams are be permitted to play or if they must forfeit until further notice.**

*Although win percentages shown above only go out 3 decimal places, positioning week (week 19) round and playoff
seedings will use as many decimal places as needed to determine seedings.*

HC	**2 Recycles Remaining** Angies	Points F	A	Average PPM	Match W	L	MVP Score	Last Session Points F	A	AVG	Recent Postseason Performance F	A
6.5	Ryan Hoffman	26	14	6.50	3	1	0.710	0	0	####	0	0
6.5	Jake Rodriguez	6	4	6.00	1	0	0.610	0	0	####	0	0
6.5	Ian Michels	21	29	4.20	2	3	0.380	39	41	4.88	0	0
5.5	Kevin Joy	33	47	4.13	3	5	0.343	66	34	6.60	2	8
5.0	Alfredo Cortes, CPT	66	44	6.00	8	3	0.710	84	96	4.67	0	0
4.5	Alex Knapp	19	21	4.75	2	2	0.465	37	43	4.63	4	6
3.5	John Campbell	8	22	2.67	0	3	0.197	0	0	####	0	0
3.5	Ron John	54	76	4.15	5	8	0.305	58	62	4.83	0	0
2.5	Steve Shipp	66	54	5.50	6	6	0.610	63	77	4.50	7	3
	Open Stats	51	39		6	3						
	Forfeits											
	Penalty Points											
AVERAGE HC	4.89	350	350		36	34						

HC	Homeless Misfits	Points F	A	Average PPM	Match W	L	MVP Score	Last Session Points F	A	AVG	Recent Postseason Performance F	A
7.0	Ed Kearney	31	29	5.17	3	3	0.527	16	24	4.00	0	0
7.0	Jeff Richardson	29	41	4.14	3	4	0.354	29	41	4.14	9	11
6.5	Kevin Villarreal, Co-CPT	45	35	5.63	6	2	0.613	72	68	5.14	14	6
5.5	Tim Meise, CPT	38	32	5.43	4	3	0.573	41	29	5.86	6	4
5.5	Josh Hughes	56	44	5.60	6	4	0.620	88	72	5.50	0	0
4.0	Bruce Brockman	50	40	5.56	4	5	0.606	28	42	4.00	0	0
4.0	Larry Keefe	32	38	4.57	4	3	0.427	0	0	####	0	0
3.5	Tim Meise Jr	48	42	5.33	5	4	0.563	32	38	4.57	4	6
2.5	Becky Reneker	29	41	4.14	3	4	0.354	31	29	5.17	5	15
	Open Stats	0	0		0	0						
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	5.06	358	342		38	32						

HC	It Don't Matter	Points F	A	Average PPM	Match W	L	MVP Score	Last Session Points F	A	AVG	Recent Postseason Performance F	A
7.0	Steve Wood	49	51	4.90	5	5	0.480	49	21	7.00	3	7
6.5	Scott Gibson, CPT	68	42	6.18	8	3	0.748	38	62	3.80	0	0
6.0	Brad Miller	36	24	6.00	4	2	0.660	54	56	4.91	4	6
5.0	Adam Brody	47	53	4.70	4	6	0.440	65	55	5.42	4	6
4.0	Bill Scharff	43	37	5.38	5	3	0.568	41	69	3.73	0	0
3.5	John Linn	30	50	3.75	2	6	0.275	43	47	4.78	0	0
3.5	Doug Wagner	30	20	6.00	4	1	0.650	38	32	5.43	0	0
3.0	Tracy Klinger	26	34	4.33	2	4	0.393	45	35	5.63	2	8
3.0	Tracee Clepper	30	30	5.00	3	3	0.500	0	0	####	0	0
	Open Stats	0	0		0	0						
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.61	359	341		37	33						

HC	Misfits	Points F	A	Average PPM	Match W	L	MVP Score	Last Session Points F	A	AVG	Recent Postseason Performance F	A
6.0	Dakota Miller	59	41	5.90	6	4	0.680	37	43	4.63	0	0
5.5	Shane Wingler, CPT	56	74	4.31	5	8	0.341	60	40	6.00	0	0
5.0	Chas Foltz	33	57	3.67	2	7	0.247	38	52	4.22	0	0
4.5	Anthony Cressler	49	61	4.45	4	7	0.385	59	71	4.54	0	0
4.5	Rodney William	21	19	5.25	2	2	0.535	0	0	####	0	0
4.5	Scott Wallace	39	41	4.88	4	4	0.478	66	64	5.08	0	0
4.0	Brian Minnich	32	48	4.00	3	5	0.320	53	57	4.82	0	0
3.0	Crystal Johnson	27	43	3.86	2	5	0.306	40	60	4.00	0	0
	Open Stats	0	0		0	0						
	Forfeits											
	Penalty Points											
AVERAGE HC	4.63	316	384		28	42						

9 Ya Business

HC		Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.0	Rick Boyer	73	47	6.08	9	3	0.738	58	52	5.27	0	0
6.0	Jenn Kelly	36	44	4.50	4	4	0.410	42	48	4.67	3	7
5.5	Forrest Aeppli	21	29	4.20	2	3	0.380	59	41	5.90	7	3
5.0	Jim Roberts	41	49	4.56	4	5	0.416	71	49	5.92	3	7
4.0	John Hoffman	27	33	4.50	2	4	0.420	34	46	4.25	0	0
4.0	Ellie Heinly, Co-Cpt	35	45	4.38	3	5	0.388	54	36	6.00	0	0
3.5	Carlos Olmeda	30	50	3.75	2	6	0.275	59	41	5.90	4	6
3.5	Jeremy Driver	40	40	5.00	3	5	0.500	48	42	5.33	0	0
3.0	Emily Dauberman	28	32	4.67	3	3	0.447	37	33	5.29	0	0
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.61	331	369		32	38						

Rack Em Up

HC		Points F	Points L	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.5	John Hedgepath	22	28	4.40	2	3	0.410	56	44	5.60	0	0
7.0	Rikki Johnson	48	52	4.80	5	5	0.460	61	29	6.78	0	0
5.5	Brian Hogentogler	36	44	4.50	2	6	0.410	48	52	4.80	0	0
5.0	Kelly Norris	56	34	6.22	7	2	0.732	29	41	4.14	0	0
4.5	Paul McMichael	37	33	5.29	3	4	0.549	61	49	5.55	0	0
4.5	Jack Jimmink	41	39	5.13	4	4	0.523	56	54	5.09	0	0
4.0	Ed Croco, CPT	43	37	5.38	5	3	0.568	19	41	3.17	0	0
3.0	Tammy Norris	47	23	6.71	6	1	0.791	34	46	4.25	0	0
2.0	Jackie Croco	39	41	4.88	4	4	0.478	24	46	3.43	0	0
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.78	369	331		38	32						

Make It Weird

HC		Points F	Points A	Average PPM	Match W	Match L	MVP Score	Last Session Points F	Last Session Points A	Last Session Points AVG	Recent Postseason Performance F	Recent Postseason Performance A
7.0	Devan Retherford	72	48	6.00	10	2	0.720	56	54	5.09	0	0
5.5	Shawn Lilley	43	47	4.78	5	4	0.458	0	0	####	0	0
4.5	Mike Canoy	42	38	5.25	4	4	0.545	64	76	4.57	0	0
4.5	Betsy Goodman	42	38	5.25	5	3	0.545	70	50	5.83	0	0
4.0	Bob Cohan	38	32	5.43	4	3	0.573	10	10	5.00	0	0
4.0	Rick Johnson	59	41	5.90	7	3	0.680	70	80	4.67	0	0
4.0	Steve Hunter	35	35	5.00	4	3	0.500	57	53	5.18	0	0
3.5	Jen Mallon, CPT	52	38	5.78	6	3	0.648	55	75	4.23	0	0
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.63	383	317		45	25						

HC	Anything	Points F	A	Average PPM	Match W	L	MVP Score	Last Session Points F	A	AVG	Recent Postseason Performance F	A
7.5	Tony Balsimo	60	20	7.50	7	1	0.950	71	39	6.45	14	6
6.0	Justin Baird, CPT	20	40	3.33	0	6	0.233	56	34	6.22	7	13
5.0	Winston Beshore	32	38	4.57	2	5	0.427	41	49	4.56	0	0
5.0	Rich Long	39	31	5.57	4	3	0.597	52	38	5.78	7	3
5.0	Denis Welker	48	42	5.33	5	4	0.563	35	35	5.00	0	0
4.5	Tom Plasic, Co-CPT	41	39	5.13	4	4	0.523	40	50	4.44	0	0
4.5	Bo Bovidge	52	48	5.20	5	5	0.540	65	35	6.50	13	7
4.0	Jess Cassner	41	29	5.86	5	2	0.646	46	34	5.75	9	1
4.0	Jason Wert	45	35	5.63	5	3	0.613	48	32	6.00	8	2
	Open Stats											
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	5.06	378	322		37	33						

HC	Silent Assassins	Points F	A	Average PPM	Match W	L	MVP Score	Last Session Points F	A	AVG	Recent Postseason Performance F	A
6.5	Kevin Bryner	26	24	5.20	2	3	0.530	31	39	4.43	0	0
6.5	James Shafer	41	49	4.56	3	6	0.416	40	40	5.00	0	0
5.5	El Voughs	46	44	5.11	4	5	0.521	48	52	4.80	0	0
5.0	Ryan Trafecanty	31	49	3.88	3	5	0.298	69	41	6.27	0	0
5.0	Del Madden, CPT	33	27	5.50	3	3	0.580	34	36	4.86	0	0
4.5	Paul Ramsey	54	56	4.91	5	6	0.481	39	51	4.33	0	0
4.5	Mike Bretz	39	31	5.57	5	2	0.597	30	40	4.29	0	0
3.0	Liz Christian, CO-CPT	38	52	4.22	3	6	0.352	59	61	4.92	0	0
2.5	Marcia Yost	25	35	4.17	2	4	0.367	41	49	4.56	0	0
	Open Stats											
	Forfeits											
	Penalty Points											
AVERAGE HC	4.78	333	367		30	40						

HC	Zero Fux Given	Points F	A	Average PPM	Match W	L	MVP Score	Last Session Points F	A	AVG	Recent Postseason Performance F	A
7.0	Shawn Hoerner	64	66	4.92	5	8	0.482	77	83	4.81	17	13
5.5	Jose Soto	25	35	4.17	2	4	0.367	64	46	5.82	3	7
5.0	Tone Brubacher	23	37	3.83	1	5	0.313	55	35	6.11	0	0
4.5	Ezequiel Rodriguez	47	53	4.70	5	5	0.440	55	45	5.50	20	10
4.0	Bryan Shirk	3	7	3.00	0	1	0.280	0	0	####	0	0
4.0	James Dagenhart	26	34	4.33	2	4	0.393	42	48	4.67	3	7
3.5	Nick Ellis	45	55	4.50	5	5	0.400	58	52	5.27	13	17
3.5	Monica Reinnagel	59	61	4.92	5	7	0.482	47	63	4.27	11	9
3.0	Jacqui Hiemstra,CPT	31	29	5.17	4	2	0.527	38	32	5.43	3	7
	Open Stats	0	0		0	0						
	Forfeits	0	0		0	0						
	Penalty Points											
AVERAGE HC	4.44	323	377		29	41						

The break rquirements in 9 Ball are that 4 object balls must contact a cushion or at least (1) object ball must be pocketed. The 1-Ball is positioned at the top of the rack and must be contacted first on the break. If any of these conditions aren't met, the opposing playere receives ball in hand. **THE BALLS ARE NOT RE-RACKED.**

On any shot in which a foul occurs (including the break shot), the player who fouled will receive 0 points. Balls that are pocketed or jumped off the table will count as dead balls and stay down. The opposing player receives ball in hand. The exception is if the 9 ball is pocketed or jumped off the table. In this case, the 9 is spotted.

If a team names a "Blind" (not literal) player, the opposing team may name their player and switch it as many times as they wish as long as it is done within the required 5 minutes that they have to start the match.

The "breaking" player may either rack for themselves or may choose to have their opponent rack.
The person **RACKING** may use whichever rack they wish (template, wood, metal, or plastic).

If a player releases (throws or slams) his stick in frustration onto the table, the opposing player will receive all remaining points that are on the table (regardless of whether any balls were disturbed). Players are expected to exhibit good sportsmanship and to respect the pool tables. It is a privilege to be able to play in the venues that we play.

Timeouts are not to exceed 1 minute and begin at the time the timeout is called.
Handicaps 5.0 and above receive 1 timeout per game.
Handicaps 2.0-4.5 receive 2 timeouts per game. (Yes, "2.0"s only get 2 timeouts in 9 ball)
Each player may change coaches 1 time per match. Once the new coach is named, the player can not switch back to the original coach. Once the coach walks away from the pool table, the timeout is over.

RECYCLING (Ghost Rule): Each team may recycle 4 **times** during the session. Not more than once in a given night. Recycled player can be any skill level (except "7.5") as long as the "26.0" rule is met.
A player may be recycled in back to back matches and can be used at any time and for any reason (including if a team has all 9 players present). The recycling team gets to choose the player to be recycled and does not have to give any advance notice that it may recycle.

Recycling is not permitted in the last 2 weeks of the regular session or in postseason. The "seeding" round is the last week of the regular session.

New players may not be added during the last 3 weeks of the regular session.

If the team match is going very quickly, the 5th match does not have to start until 9:40 PM in the event that 1 of the teams does not have their 5th player present yet. If a player leaves early and does not play, the team of that player loses the right to exercise the 9:40 rule to their benefit.

"Push Shots" following the break ARE permitted. **THEY MUST BE CALLED**

3 consecutive fouls in one game does NOT result in a loss of game.

Only (1) "7.5" can play per team per night.

***In week 19, the winning team of each match will receive $90
     (If 25-25 tie, the team that wins at least 3 individual matches wins the tiebreaker).
     Week 19 is a "pay to play" week like all other matches during the regular session.

Players must play at least **8** matches to be eligible for individual awards for this session/division.

Players must play at least **7** matches to qualify for postseason for this session/division.

Forfeits (for this division) **during the regular session** will be handled as follows…

Any team that forfeits an individual match will receive 0 points for that match and must pay the $18 for that match. The $18 includes the $9 for the opposing team that is benefitting from the forfeit.
The team that benefits from a forfeit will receive 7 "points for" and 3 "points against" and will not have to pay for a forfeit win.
The rationale for this is that it is unfair for teams to play an entire session and not make the postseason because a "bubble team" received numerous forfeit wins by pure random chance and no skill whatsoever. A full win (1 point) should only be awarded if the match was earned by playing and winning on the pool table. Remember, teams are ranked according to win percentage. If a team is the beneficiary of a forfeit, their named player still gets credit for a "match played" in regards to postseason eligibility. They will not get credit for a "match played" in regards to MVP eligibility and they will not receive credit for a win or a loss for their individual statistics.

In postseason, the beneficiary of a forfeit will receive 10 points. The "forfeiting team" will receive 0 points.

Only (1) "7.5" can play for a given team in a given night

Projected Payouts

Tournament Champions	$	2,100
Tournament 2nd Place	$	1,400
Division Winner	$	250
Week 18 Winners ($90 x 5)	$	450
Total Payouts	$	4,200

A player who meets the minimum number of matches to qualify for postseason must be on the roster they qualified for at session end to play in postseason. If a player switches teams during the session, the league will at its discretion determine if that player can shoot in postseason for the team that it finished the session with. The league office may also force that player to play at a higher handicap for postseason.

Please be considerate of the players who are shooting the match. If a player fouls, it is the responsibility of his/her opponent to call the foul. The teammates who aren't shooting the match are not permitted to tell their player that the opponent fouled.   A timeout can be used to alert a teammate that they believe that the opponent fouled. Players are expected to be " good sports" when committing a foul but are no under obligation to tell the opponent if they were not paying attention. If a player commits an obvious foul, but the offending player doesn't realize he/she fouled, the teammates of the OFFENDING player should alert THEIR OWN PLAYER that he/she fouled.
If the 2 players disagree that a foul occurred (even after a timout), the ruling is that no foul occurred.
Helpful Tip: *Smartphones with slow motion video capabilities will reduce the chance of arguments.*

Players must play a minimum of **7** matches in this division to qualify for postseason . Play-In Matches ARE considered postseason. Players switching to another team during the session must be approved by the league office. League office reserves the right to bring players who are switching teams in at whatever skill level it deems fair. Example.. Charlotte is a 3.0 and went 0-5 for the "Basement Dwellers". With 4 weeks left in the session, she decides she wants to play for the team that is in first place. The league office can bring Charlotte back on to the first place team at whatever skill level it believes is appropriate to maintain integrity within the league.

Break And Funs This Week	*Break And Funs This Session*	
Rick Boyer	Rick Boyer	5
	Tony Balsimo	4
	Scott Gibson	2
	Shawn Hoerner	2

Josh Hughes	2
Dakota Miller	2
Jaafar Nabaoui	2
Devan Retherford	2
Kevin Villarreal	2
Steve Wood	2
Justin Baird	
John Hedgepath	
Ed Kearney	
Jenn Kelly	
Del Madden	
Paul Ramsey	
Jeff Richardson	
James Shafer	
El Voughs	
Shane Wingler	

MVPs of their skill level category will receive a plaque. The 3 categories are (2.0-3.5), (4.0-5.5), (6.0-7.5)

MVP Rules - 8 total matches required to win MVP (This division,this session)

Each player will have an "MVP Score" on the standings. It is calculated as follows…..

(Average PPM+ ((Points For - Points Against)*.05))/10

Example… A Player with a "Points For" of 56 and a "Points Against" of 34 would have an MVP score of

((56 / (9 matches played))+ ((56 - 34)*.05)) / 10 =
((6.22) + (22 x .05)) / 10 =
(6.22 + 1.1) / 10 = **.732**