PACS

PA CUE SPORTS

Fall '23   (Solids)

Week 18   1/8/24

	Win %	Match W	L	Last Week	Games W	L	AVG HC	Home Location	**Week 18 Opponent** Home Team if in **CAPS**
Pool CueTs	**0.571**	45.7	34.3	4-1	210	188	4.8	The Hose	we lag well
We Lag Well	**0.550**	44	36	2-3	217	188	4.9	The Pour House	**POOL CUE-TS**
Silent Assassins	**0.547**	41	34	2-3	217	167	5.2	Gillgans on Eisenhow	off in the corner
Off In The Corner	**0.538**	43	37	4-1	215	194	5.0	Enola Sportsmens	**SILENT ASSASSINS**
Chicks	**0.530**	42.4	37.6	3-2	193	196	4.9	Chicks Tavern	angies a team
Angies A Team	**0.513**	41	39	4-1	203	186	4.8	Angies Diner	**CHICKS**
Last Call	**0.500**	40	40	1-4	184	209	4.9	The Hose	marysville vfw (location TBD)
Marysville VFW	**0.500**	40	40	3-2	155	196	4.1	Marysville VFW	**LAST CALL (location TBD)**
Pour House Elite	**0.488**	39	41	1-4	200	194	5.1	The Pour House	rock out w/chalk out
Rock Out W/Chalk Out	**0.484**	38.7	41.3	4-1	185	194	4.8	Dauphin Home Assoc	**POUR HOUSE ELITE**
It Still Don't Matter	**0.467**	35	40	1-4	194	185	4.8	The Pour House	dead strokes
Dead Strokes	**0.440**	33	42	1-4	161	188	4.4	Chicks Tavern	**IT STILL DON'T MATTER**
Marysville Moose	**0.343**	25.7	49.3	BYE	150	199	4.9	Marysville Moose	**BYE**
		510	510		2484	2484	4.8		

Last Call defeated Marysville VFW 3-2 in their head to head meeting during the session

Team rosters in red have a captain who is in arrears on dues. Please call league office
to determine if they will be permitted to play or if they must forfeit until further notice.

PLEASE READ THE BOTTOM OF THIS DOCUMENT. THERE IS VALUABLE INFORMATION THAT WILL PUT YOU
AT A DISADVANTAGE IF YOU AREN'T FAMILIAR WITH THESE RULES. KNOWLEDGE IS POWER

HC	Angies A Team	Match W	L	Matches Played This Session	Games W	L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Rikki Johnson	8	2	10	45	28	0.860	7	4	0	0
7.0	John Hedgepath	6	4	10	40	28	0.620	10	4	1	3
5.0	Kevin Joy, CO-CPT	3	5	8	23	21	0.355	12	9	4	3
5.0	Jack Jimmink	3	7	10	18	30	0.260	8	5	4	1
4.5	Jim Roberts, CO-CPT	6	3	9	25	20	0.697	12	13	0	3
4.0	Ron John	5	3	8	15	15	0.645	4	5	3	1
3.5	Alfredo Cortes	4	6	10	22	21	0.380	11	12	1	3
3.5	Paul McMichael	3	4	7	7	10	0.419	3	6	1	1
3.0	Jen Taylor	3	5	8	8	13	0.355	0	0	0	0
	Open Stats	0	0		0	0					
	Forfeits	0	0								
	Penalty Points										
AVERAGE HC		4.8	41	39	80	203	186				

Marysville VFW

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	Match Record Last Session (Monday & Tuesday) L	Tournament Match Record in PACS 32 Invitational W	Tournament Match Record in PACS 32 Invitational L
6.0	Shawn Evinger, CPT	7	6	13	33	32	0.548	0	0	0	0
5.5	Mike Leonard, (RIP) ❤️	6	5	11	29	31	0.555	0	0	0	0
4.5	John Shughart	6	3	9	26	23	0.697	6	6	0	0
4.0	Jeff Evinger	0	2	2	2	6	(0.020)	0	0	0	0
4.0	Dave Beck	6	6	12	20	29	0.500	0	0	0	0
4.0	Bob Bannon	5	4	9	17	19	0.566	0	0	0	0
4.0	Doug Hammaker, Co-CPT	7	4	11	18	22	0.666	7	8	0	0
2.5	Suzie Evinger	3	5	8	9	17	0.355	0	0	0	0
2.5	Bob Marinak	0	5	5	1	17	(0.050)	0	0	0	0
	Open Stats										
	Forfeits	0	0								
	Penalty Points										
AVERAGE HC	4.1	40	40	80	155	196					

Chicks

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	Match Record Last Session (Monday & Tuesday) L	Tournament Match Record in PACS 32 Invitational W	Tournament Match Record in PACS 32 Invitational L
7.0	Bruce Lenker	6	4	10	38	30	0.620	10	7	0	0
6.0	Fred Brodbeck	5	6	11	36	39	0.445	13	10	0	0
6.0	Frank Moore, CPT	5	3	8	22	21	0.645	10	10	0	0
5.5	Brian Hogentogler	3	5	8	25	28	0.355	3	6	0	0
5.0	Joe Lahr	5	3	8	21	23	0.645	6	4	0	0
4.0	Bryan Douglas	3	6	9	13	20	0.303	6	6	0	0
4.0	Wade Brodbeck	4	3	7	14	15	0.581	4	3	0	0
3.5	Brad Bohner	4	4	8	10	11	0.500	6	6	0	0
3.5	Rich Worley	6	3	9	14	9	0.697	4	6	0	0
	Open Stats										
	Forfeits	1.4	0.6								
	Penalty Points										
AVERAGE HC	4.9	42.4	37.6	78	193	196					

1 Recycle Remaining

Dead Strokes

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	Match Record Last Session (Monday & Tuesday) L	Tournament Match Record in PACS 32 Invitational W	Tournament Match Record in PACS 32 Invitational L
6.5	Krupal Desai	4	5	9	29	29	0.434	5	4	0	0
6.0	Porus Irani	4	5	9	32	34	0.434	3	6	0	0
5.5	Dave Lavendier, CPT	4	4	8	21	21	0.500	7	7	0	0
5.0	Brandon Smith, Co-CPT	2	4	6	14	24	0.313	3	5	0	0
4.5	Pete Servatius	4	3	7	16	13	0.581	6	4	0	0
4.0	Don Severs	8	4	12	27	21	0.707	2	11	0	0
3.5	Mike Servatius	5	5	10	13	16	0.500	7	6	0	0
2.5	Alen Sauder	1	6	7	6	20	0.093	0	0	0	0
2.5	Maggie Smith	1	5	6	3	10	0.127	3	3	0	0
	Open Stats										
	Forfeits	0	1								
	Penalty Points										
AVERAGE HC	4.4	33	42	74	161	188					

It Still Don't Matter

HC	Player	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	John Lamplugh	4	6	10	40	38	0.380	5	4	4	0
6.5	Jim Geedy	4	3	7	24	21	0.581	6	5	0	1
6.0	Scott Gibson, CPT	8	4	12	39	26	0.707	1	8	2	1
5.0	Shawn Lilley	4	7	11	31	30	0.334	6	5	2	0
5.0	Paul Drees	4	2	6	21	13	0.687	7	3	0	2
4.5	Eric Snyder	5	3	8	17	15	0.645	5	5	2	0
3.5	John Linn	2	5	7	7	15	0.256	10	8	0	0
2.5	Donnie Despines	0	5	5	3	14	(0.050)	0	0	0	0
2.5	Rick Lawson	4	5	9	12	13	0.434	7	5	1	3
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	4.8	35	40	75	194	185					

Last Call

HC	Player	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Chris Hess	5	4	9	36	29	0.566	9	2	0	0
6.0	Sean Gallagher	5	4	9	27	28	0.566	9	10	0	0
6.0	Kevin Shutt	2	5	7	17	24	0.256	3	4	0	0
5.5	Brian Kim	5	4	9	26	25	0.566	5	7	0	0
5.5	Tim Neely	7	2	9	30	20	0.828	5	2	0	0
5.5	Kevin Marroquin	3	6	9	16	26	0.303	8	11	0	0
3.5	Liz Christian, CPT	8	2	10	19	12	0.860	11	15	0	0
2.5	Emily Dauberman, Co-CPT	4	5	9	8	18	0.434	5	4	0	0
2.0	Matt Hoch	1	8	9	5	27	0.041	2	7	0	0
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	4.9	40	40	80	184	209					

Marysville Moose

No Recycles Remaining

HC	Player	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Devin Kennedy	1	5	6	17	21	0.127	4	1	0	0
7.0	Tim Reisinger	0	1	1	2	5	(0.010)	4	1	0	0
6.0	Shane Waechter	2	6	8	18	34	0.210	0	0	0	0
5.0	Larry Deatrick	5	6	11	31	37	0.445	5	5	0	0
4.5	Lonnie Benner	1	5	6	13	17	0.127	7	4	0	0
4.5	Andrew Egolf	6	7	13	30	36	0.452	3	7	0	0
3.5	Ryan Iskric, CPT	6	8	14	26	26	0.409	8	7	0	0
3.5	Kevin Jones	2	3	5	5	8	0.390	2	5	0	0
3.0	Mason Iskric	2	5	7	8	15	0.256	0	0	0	0
	Open Stats										
	Forfeits	0.7	3.3								
	Penalty Points										
AVERAGE HC	4.9	25.7	49.3	71	150	199					

Off In The Corner

HC	Name	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Ken Hess	4	3	7	29	14	0.581	0	0	0	0
7.0	Chuck Whitmyer	5	3	8	34	23	0.645	4	5	0	0
5.5	Bradley Keich	7	5	12	39	36	0.603	7	6	0	0
5.0	Jenn Kelly, CPT	4	6	10	28	33	0.380	6	7	0	0
4.5	JT Keich	2	6	8	18	25	0.210	3	4	0	0
4.0	Joe Pinci	2	2	4	8	10	0.500	0	0	0	0
4.0	*Kiernan Kelly	10	3	13	29	16	0.839	8	4	0	0
4.0	Patrick Kelly, Co-CPT	5	6	11	19	25	0.445	7	6	0	0
3.5	Carson Kelly	4	3	7	11	12	0.581	4	6	0	0
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	5.0	43	37	80	215	194					

*Keirnan can only qualify for MVP in the 2.0-3.5 category since he played 8 matches as a 3.0 / 3.5

Pool CueTs

HC	Name	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Kevin Dodson	5	5	10	38	31	0.500	8	3	0	0
7.0	Mike Fisher	5	5	10	38	34	0.500	8	3	0	0
4.5	Anthony Hackman, Co-CPT	7	8	15	37	46	0.457	7	6	0	0
4.5	Adam Brody	6	4	10	23	18	0.620	8	5	0	0
4.5	Lyle Hartranft, Co-CPT	10	2	12	32	17	0.913	5	5	0	0
4.0	Scott Granger	5	7	12	26	32	0.397	5	7	0	0
4.0	Ken Richards	1	1	2	3	3	0.500	3	4	0	0
4.0	Dave Komykoski	0	0	0	0	0	#DIV/0!	1	0	0	0
3.0	Terry Smith	6	2	8	13	7	0.790	7	4	0	0
	Open Stats										
	Forfeits	0.7	0.3								
	Penalty Points										
AVERAGE HC	4.8	45.7	34.3	79	210	188					

Pour House Elite

HC	Name	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Duck Nornhold	6	1	7	33	17	0.907	11	6	4	1
7.5	Ron Straw	3	4	7	26	19	0.419	8	8	7	0
6.5	Josh Reynolds	1	6	7	19	30	0.093	13	9	4	2
6.0	Alan Fleegal	7	3	10	34	23	0.740	7	5	2	2
5.5	Andy Ritter	6	5	11	32	28	0.555	9	5	1	1
4.0	Todd Quigley	3	4	7	14	17	0.419	7	4	0	0
3.5	Clarence Marsh, CPT	4	6	10	17	23	0.380	10	16	3	1
3.0	Stephanie Ozimac	3	5	8	9	15	0.355	7	11	7	0
2.5	Kerrin Lutz	6	7	13	16	22	0.452	10	9	0	3
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	5.1	39	41	80	200	194					

Rock Out With Chalk Out

HC	Rock Out With Chalk Out	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.0	Rick Boyer, CPT	6	6	12	42	43	0.500	23	14	2	4
7.0	Steve Weaver	3	4	7	21	25	0.419	9	3	0	3
5.0	Eric Van Selow	4	4	8	22	22	0.500	15	5	0	3
5.0	Bruce Wright	7	6	13	34	33	0.548	8	2	1	1
4.5	Bill Scharff	7	4	11	27	19	0.666	4	5	1	3
3.5	Joe Gailey	6	6	12	25	22	0.500	5	3	0	0
3.5	Jess Cassner	2	2	4	5	8	0.500	1	5	2	1
3.0	Tracy Klinger	3	9	12	9	22	0.190	6	6	4	0
	Open Stats	0	0	0	0	0					
	Forfeits	0.7	0.3								
	Penalty Points										
AVERAGE HC	4.8	38.7	41.3	79	185	194					

Silent Assassins

HC	Silent Assassins	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.0	Kevin Bryner	7	1	8	36	15	0.935	12	10	0	2
7.0	Gerard Madden	3	3	6	21	20	0.500	10	5	3	0
7.0	James Shafer, Co-CPT	4	3	7	29	20	0.581	7	8	2	0
5.0	Sean Grissinger	5	6	11	34	29	0.445	4	7	0	0
5.0	Paul Ramsey	6	5	11	35	24	0.555	7	10	1	1
5.0	Del Madden, CPT	5	2	7	26	16	0.744	10	11	0	2
4.5	Mike Bretz	5	3	8	18	14	0.645	3	5	0	0
3.5	Jeff Washington	2	5	7	8	11	0.256	6	5	2	1
2.5	Marcia Yost	4	5	9	10	18	0.434	5	11	1	2
	Open Stats										
	Forfeits	0	1								
	Penalty Points										
AVERAGE HC	5.2	41	34	74	217	167					

We Lag Well

HC	We Lag Well	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Ed Kearney, CPT	12	3	15	65	39	0.890	16	12	5	3
5.5	Anthony Cressler	3	5	8	23	27	0.355	15	11	2	2
5.0	Brian Minnich	4	8	12	28	39	0.293	8	12	3	2
5.0	Tim Meise	4	6	10	28	29	0.380	6	11	3	2
4.5	Sam Hartley	7	4	11	25	17	0.666	5	5	1	1
4.0	*Kevin Miller	9	4	13	25	13	0.742	6	4	1	1
2.5	Kelley Wilson	2	5	7	8	13	0.256	5	4	0	1
	Open Stats	3	1		15	11					
	Forfeits										
	Penalty Points										
AVERAGE HC	4.9	44	36	76	217	188					

*Kevin can only qualify for MVP in the 2.0-3.5 category since he played 11 matches as a 3.0 / 3.5

Only (1) "7.5" can play for a given team in a given night

Beginning with the Summer '22 session, PACS will be adopting the BCA rule regarding "8 on break"…

If the 8-ball is pocketed on the break without a foul occuring, the player breaking may
a) have the 8-ball spotted and accept the table in position.
b) have the balls re-racked and break again.
If the 8-ball is pocketed on the break and a foul occurs, the "breaker's" inning ends. Opponent may
a) have the 8-ball spotted and take ball in hand.
b) have the balls re-racked and break again.

If the 8-ball is pocketed on the break but it is not noticed until after another shot has been taken,
(regardless of whether or not a ball was pocketed), the game will be replayed with the player who broke
the game breaking again.

A player who meets the minimum number of matches to qualify for postseason must be on the roster
they qualified for at session end to play in postseason.

If a player releases (throws or slams) his stick in frustration onto the table that the match is being played,
it is a loss of game for unsportsmanlike behavior (even if no balls are contacted). Players must repect the
venues that are kind enough to allow us to use their tables.

Timeouts are not to exceed 1 minute and begin at the time the timeout is called.
Handicaps 5.0 and above receive 1 timeout per game.
Handicaps 2.5-4.5 receive 2 timeouts per game.
A 2.0 receives 3 timeouts per game. (but no longer may receive sideline coaching)

RECYCLING (Ghost Rule): Each team may recycle 4 **times** during the session and no more than once in a given
night. Recycled player can be any skill level (except "7.5") as long as the "26.0" rule is met.
A player may be recycled in back to back matches and can be used at any time and for any reason (including
if a team has all 9 players present). The recycling team gets to choose the player to be recycled and does not
have to give any advance notice that it may recycle.

Recycling is not permitted in the last 2 weeks of the session.

New players may not be added during the last 3 weeks of the regular session. Player adds must be approved by the
league office and may be denied for any reason and at any time. The league office may also bring "new" players
in at whatever handicap it deems fair.

The winner of this division will receive a projected **$ 450**

If the team match is going very quickly, the 5th match does not have to start until 9:40 PM in the event that one of
the teams does not have their 5th player present yet. If a player leaves early and does not play, the team of that
player loses the right to exercise the 9:40 rule to their benefit.

Please be considerate of the players who are shooting the match. If a player fouls, it is the responsibility of
his/her opponent to call the foul. The teammates who aren't shooting the match are not permitted to tell their player
that the opponent fouled.   A timeout can be used to alert a teammate that they believe that the opponent fouled.
Players are expected to be " good sports" when committing a foul but are no under obligation to tell the opponent if
they were not paying attention. If a player commits an obvious foul, but the offending player doesn't realize he/she
fouled, the teammates of the OFFENDING player should alert THEIR OWN PLAYER that he/she fouled. (Sportsmanship)
If the 2 players disagree that a foul occurred (even after a timout), the ruling is that no foul occurred.
Helpful Tip: *Smartphones with slow motion video capabilities will take the "guesswork" out.*

Players must play a minimum of **7** matches in this division to qualify for postseason . Play-In Matches ARE considered postseason. Players switching to another team during the session must be approved by the league office. League office reserves the right to bring players who are switching teams in at whatever skill level it deems fair. Example.. Bernie is a 3.0 and went 0-5 for the "Basement Dwellers". With 4 weeks left in the session, he decides he wants to play for the team that is in first place. The league office can bring Bernie back on to the first place team at whatever skill level it deems necessary in maintaining integrity within the league.

If a team is a beneficiary of a forfeit win, their named rostered player will get credit for a "match played" in regards to postseason eligibility, but the match will not count in regards to MVP eligibility. The "named beneficiary" of a forfeit win must be present at the match and all other normal rules regarding recycling must be followed. For example, if "Player A" played once and no other players were recycled on the team that night, the team could use one of their alotted (4) recycles for "Player A" so they would receive credit for (2) matches played in regards to postseason eligibility, but that extra match will be listed in the "forfeits" column, not credited as a win to the named beneficiary.

If it is decided that a team is forfeiting too many matches which is creating unfairness within the division, the league office has the right to remove the team and create a new schedule for the remainder of the session.

Any team that forfeits an individual match will receive 0 points for that match and must still pay the $16 for that match. The $16 includes the $8 for the opposng team that is benefitting from the forfeit.
The team that is the beneficiary of a forfeit will receive **0.7** wins and **0.3** losses and will not have to pay for a forfeit win.   This was put to a vote and the outcome was no change to the existing rule. --10/31/16
The rationale for this is that it is grossly unfair for teams to play an entire 18 week session and not make the postseason because a "bubble team" received numerous forfeit wins by pure random chance and no skill whatsoever. A full win (1 point) should only be awarded if the match was earned by playing and winning on the pool table. Remember, teams are ranked according to win percentage. If a team is the beneficiary of a forfeit, their named player still gets credit for a "match played" in regards to postseason eligibility. They will not get credit for a "match played" in regards to MVP eligibility and they will not receive credit for a win or a loss for their individual statistics.

In the last week of the session (the "seeding round") some matches are more meaningful than others in terms of what is at stake. If it appears that a team is forfeiting in the last week for the primary purpose of finishing in a higher position (in the final standings) than its opponent, the league may at its discretion treat forfeit wins as a full point instead of .7 wins for the team that is the beneficiary of the forfeit. Example.. Going into the final week, Team A is 43-42 and they are playing Team B who has a 42-43 record. After the first 4 matches played in week 18, the teams are tied 2-2. If team A would forfeit the last match, it is likely that Team B would be awarded a full point for the forfeit win instead of only .7 wins in this instance.

Break And Funs This Week			*Break And Funs This Session*	
Fred Brodbeck	2		John Hedgepath	8
Ed Kearney			Ed Kearney	6
Dave Beck			Ken Hess	3
Chris Hess			Ron Straw	3
Ken Hess			Fred Brodbeck	2
Rikki Johnson			Kevin Bryner	2
			Kevin Dodson	2
			Scott Gibson	2
			Chris Hess	2
			Rikki Johnson	2
			Devin Kennedy	2
			Bruce Lenker	2
			Mike Leonard	2
			John Lamplugh	2

Gerard Madden	2
Jim Roberts	2
Dave Beck	
Brad Bohner	
Rick Boyer	
Mike Bretz	
Adam Brody	
Alfredo Cortes	
Krupal Desai	
Paul Drees	
Shawn Evinger	
Mike Fisher	
Jim Geedy	
Kevin Joy	
Bradley Keich	
Jenn Kelly	
Patrick Kelly	
Brian Kim	
Clarence Marsh	
Kevin Miller	
Duck Nornhold	
Chuck Whitmyer	

MVPs of their skill level category will receive a plaque. The 3 categories are (2.0-3.5), (4.0-5.5), (6.0-7.5)

MVP Rules - 8 total matches required to win MVP (This division,this session)

Each player will have an "MVP Score" on the standings. It is calculated as follows…..

(Match wins/ Matches Played) + ((Matches Won-Matches Lost) x .01)

Example… A Player with a 10-2 Record would have an MVP score of

(10/12) + ((10-2) x .01) =   .833 + (8 x .01) =   .833 + .08 = **.913**

 In the event of a tie, tiebreakers are as follows…
1) Head to Head. **2) Average win/loss margin per match**
4) Average Skill Level of Opponent (Strength of Schedule)

Qualification S/L is where you played a majority of your matches, lower if tied

Explanation of **"Average win/loss margin per match"**

If a "7" plays a "4" and wins 5-0, the win/loss margin for the "7" for that match is +2 because the "4" fell 2 games short of winning the match (since it is a 5-2 race). If a "7" loses to a "4" 0-2, the win/loss margin for the "7" is - (minus) 5 because the "7" fell 5 games short of winning the match.