

## 8 Ball Race Grid

	2.0	2.5	3.0	3.5	4.0	4.5	
2.0	2/2	2/2	2/3	2/3	2/4	2/4	2.0
2.5	2/2	2/2	2/2	2/3	2/3	2/4	2.5
3.0	3/2	2/2	2/2	2/2	2/3	2/3	3.0
3.5	3/2	3/2	2/2	2/2	3/3	2/3	3.5
4.0	4/2	3/2	3/2	3/3	3/3	3/3	4.0
4.5	4/2	4/2	3/2	3/2	3/3	3/3	4.5
	2.0	2.5	3.0	3.5	4.0	4.5	

	5.0	5.5	6.0	6.5	7.0	7.5	
2.0	2/5	2/5	2/6	2/6	2/6	2/6	2.0
2.5	2/4	2/5	2/5	2/6	2/6	2/6	2.5
3.0	2/4	2/4	2/5	2/5	2/6	2/6	3.0
3.5	3/4	2/4	2/4	2/5	2/5	2/5	3.5
4.0	3/4	3/4	3/5	3/5	2/5	2/5	4.0
4.5	4/4	3/4	3/4	3/5	3/5	2/5	4.5
	5.0	5.5	6.0	6.5	7.0	7.5	

	2.0	2.5	3.0	3.5	4.0	4.5	
5.0	5/2	4/2	4/2	4/3	4/3	4/4	5.0
5.5	5/2	5/2	4/2	4/2	4/3	4/3	5.5
6.0	6/2	5/2	5/2	4/2	5/3	4/3	6.0
6.5	6/2	6/2	5/2	5/2	5/3	5/3	6.5
7.0	6/2	6/2	6/2	5/2	5/2	5/3	7.0
7.5	6/2	6/2	6/2	5/2	5/2	5/2	7.5
	2.0	2.5	3.0	3.5	4.0	4.5	

	5.0	5.5	6.0	6.5	7.0	7.5	
5.0	4/4	4/4	4/5	4/5	3/5	3/5	5.0
5.5	4/4	4/4	4/4	4/5	4/5	3/5	5.5
6.0	5/4	4/4	5/5	5/5	4/5	4/5	6.0
6.5	5/4	5/4	5/5	5/5	5/5	4/5	6.5
7.0	5/3	5/4	5/4	5/5	5/5	5/5	7.0
7.5	5/3	5/3	5/4	5/4	5/5	5/5	7.5
	5.0	5.5	6.0	6.5	7.0	7.5	

Only a "2.0" gets 3 timeouts (No more sideline coaching)

2.5-4.5s get 2 timeouts

5s and up only get 1 timeout