

**DUES ARE \$8**

Week 11 4/14/22



Spring '22

9 Ball

AVG

Week 11 Opponent

Home team is in **CAPS**

	FOR	-	AGAINST	PCT	Last Week	W	L	HC	Home Location	
Silent Assassins	296	-	204	<b>.592</b>	31-19	36	14	<b>5.1</b>	Gilligans (Eisenhower)	<b>SLAYERS</b>
Rowdy Friends	289	-	211	<b>.578</b>	36-14	34	16	4.9	Marysville Moose	<b>BUSBOYS</b>
Homeless Misfits	271	-	229	<b>.542</b>	30-20	26	24	4.9	Verhovay Club	<b>HOSE.N HEROES</b>
Racketeers	262	-	238	<b>.524</b>	29-21	27	23	4.6	Chicks	angies a team
Busboys	260	-	240	<b>.520</b>	26-24	27	23	4.7	Angies	rowdy friends
9 Ya Business	243	-	257	<b>.486</b>	20-30	26	24	4.6	Verhovay Club	<b>NINE ON THE LINE</b>
Angies A Team	242	-	258	<b>.484</b>	24-26	23	27	4.9	Angies	<b>RACKETEERS</b>
Slayers	239	-	261	<b>.478</b>	31-19	22	28	4.6	Angies	silent assassins
Diamond Masters	235	-	265	<b>.470</b>	19-31	23	27	<b>5.3</b>	Angies	chicks strokes(at Pour house)
Hose'n Heroes	226	-	274	<b>.452</b>	19-31	20	30	4.5	The Hose	homeless misfits
Chicks Strokes	222	-	278	<b>.444</b>	21-29	20	30	4.8	Chicks	<b>DIAM MSTRS (AT Pour House)</b>
<b>Nine On The Line</b>	215	-	285	<b>.430</b>	14-36	16	34	4.1	Bressler Club	9 ya business
	3000		3000			300	300	4.7		

**TEAM ROSTERS (Below) LISTED IN RED ARE MORE THAN \$80 IN ARREARS. PLEASE CALL OFFICE TO CHECK IF ELIGIBLE TO PLAY THIS WEEK OR IF THEY WILL BE FORCED TO FORFEIT**

**Skill Levels for 9 Ball are based on "Points For vs Points Against" and the skill level of**

**opponents. NO CONSIDERATION IS GIVEN TO MATCH WIN-LOSS RECORD IN 9 BALL FOR HANDICAPPING PURPOSES.**

"AVG PPM" Column is Average Points Per Match. See MVP rules at bottom of standings.

**3 Recycles Remaining**

S/L	Busboys	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Rikki Johnson	50	40	5.56	4	5
6.5	Kyle Gamble	33	17	6.60	4	1
5.5	Kelly Norris	24	36	4.00	3	3
5.0	Tim Witmyer	34	36	4.86	3	4
5.0	Kevin Hoy Jr	3	7	3.00	0	1
4.5	Mike Minahan	33	17	6.60	4	1
3.5	Ed Croco, CPT	29	31	4.83	2	4
3.5	Nate Handley	28	22	5.60	4	1
2.0	Jackie Croco	26	34	4.33	3	3
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0		0	0
<b>AVERAGE S/L</b>	4.7	260	240		27	23

S/L	Slayers	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Mel Jones	24	26	4.80	2	3
6.0	Brian Hogentogler	33	47	4.13	2	6
5.5	Alan Fleegal	23	27	4.60	2	3
4.5	Brian Minnich, CPT	43	37	5.38	5	3
4.5	James Dagenhart	28	22	5.60	2	3
4.0	Scott Minnich	42	18	7.00	6	0
3.0	Marcia Yost	16	34	3.20	1	4
2.5	Jason Trayer	15	15	5.00	2	1
	Open Stats	15	35		0	5
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0		0	0
<b>AVERAGE S/L</b>	4.6	239	261		22	28

S/L	Silent Assassins	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.5	Shawn Hoerner	41	19	6.83	5	1
7.0	James Shafer	29	31	4.83	3	3
5.5	Kevin Bryner	37	23	6.17	5	1
5.0	Sean Grissinger	43	17	7.17	5	1
4.5	Paul Ramsey	35	35	5.00	4	3
4.5	Del Madden, CPT	26	14	6.50	4	0
4.5	Cody Brashear	33	27	5.50	4	2
4.0	Mike Bretz	25	15	6.25	3	1
3.0	Liz Christian, CO-CPT	27	23	5.40	3	2
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0		0	0
<b>AVERAGE S/L</b>	5.1	296	204		36	14

S/L	Nine On The Line	POINTS		AVG PPM	MATCH	
		F	A		W	L
6.5	Chris Taylor, Co-CPT	45	55	4.50	3	7
5.5	Chuck Miller	38	32	5.43	4	3
4.0	Donnie Mull	36	44	4.50	4	4
4.0	Tony Brubacher	26	44	3.71	1	6
4.0	Nick Ellis	34	36	4.86	3	4
4.0	Susan Hopkins	4	16	2.00	0	2
3.5	Duane Rider	9	21	3.00	0	3
3.0	Monica Reinengal	12	18	4.00	1	2
2.5	Jacqui Hiemstra, CPT	11	19	3.67	0	3
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0		0	0
<b>AVERAGE S/L</b>	4.1	215	285		16	34

S/L	Homeless Misfits	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.5	Dave Burd	36	34	5.14	3	4
6.0	Kevin Villarreal, Co-CPT	33	37	4.71	2	5
6.0	Terry Ballent	39	31	5.57	3	4
5.5	Josh Hughes	19	21	4.75	2	2
5.0	Tim Meise, CPT	23	17	5.75	3	1
5.0	Rich Anderson	52	28	6.50	6	2
3.5	Darlene Houck	26	24	5.20	3	2
3.0	Rick Lawson	27	23	5.40	2	3
2.5	Tim Meise Jr	16	14	5.33	2	1
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.9	271	229	26	24

3 Recycles Remaining		POINTS	AVG PPM	MATCH		
S/L	Racketeers			F	A	W
7.5	Ed Kearney	47	43	5.22	4	5
5.5	Jack Finney	26	14	6.50	3	1
5.0	Shane Wingler	17	13	5.67	2	1
4.5	Rick Johnson, CPT	42	38	5.25	4	4
4.0	Dean Martin	42	38	5.25	4	4
4.0	Bob Cohan	20	30	4.00	2	3
3.5	Bob Sturman	27	23	5.40	3	2
2.5	Scott Shuffler	18	12	6.00	2	1
	Open Stats	23	27		3	2
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.6	262	238	27	23

S/L	Rowdy Friends	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Chris Hess	33	17	6.60	4	1
6.5	John Lamplugh	45	35	5.63	6	2
6.0	Scott Gibson, CPT	29	21	5.80	3	2
5.0	Earnie Beck	44	26	6.29	6	1
5.0	Tobe Toberman	36	24	6.00	4	2
4.0	Bill Scharff	31	29	5.17	4	2
4.0	John Linn	14	16	4.67	1	2
4.0	Eric Snyder	31	29	5.17	3	3
2.5	Tracy Klinger	26	14	6.50	3	1
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.9	289	211	34	16

S/L	Diamond Masters	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Ron Straw	17	23	4.25	2	2
6.5	Duck Nornhold	13	27	3.25	1	3
6.5	Larry Fagan	31	19	6.20	4	1
6.0	Josh Reynolds	21	29	4.20	2	3
5.0	Robert Rossi	30	40	4.29	3	4
5.0	Joe Lahr	4	6	4.00	0	1
4.5	Andy Ritter	36	24	6.00	4	2
4.0	Clarence Marsh, CPT	36	44	4.50	3	5
3.0	Stephanie Ozimac	47	53	4.70	4	6
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		5.3	235	265	23	27

S/L	Angies A Team	POINTS		AVG PPM	MATCH	
		F	A		W	L
6.5	George Houtz	0	0	#####	0	0
6.5	Pete Mavropolous	20	20	5.00	2	2
5.5	Ken McPherson	37	33	5.29	3	4
4.5	Jim Roberts	19	31	3.80	1	4
4.5	Teresa Nailor	13	17	4.33	1	2
4.5	Larry Keefe, CPT	26	24	5.20	2	3
4.5	Ron John	42	38	5.25	5	3
4.0	Brad Saksek	43	47	4.78	4	5
3.5	John Beaulieu	36	44	4.50	4	4
	Open Stats	6	4		1	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.9	242	258	23	27

S/L	Chicks Strokes	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Bruce Lenker	20	30	4.00	1	4
6.5	Stan Kovich, CPT	24	16	6.00	4	0
5.5	Krupal Desai	29	41	4.14	3	4
5.5	Fred Brodbeck	33	37	4.71	3	4
5.0	Frank Moore	31	29	5.17	3	3
4.0	Pete Servatius	24	36	4.00	2	4
4.0	Wade Brodbeck	26	24	5.20	2	3
3.0	Kerrin Lutz	21	39	3.50	1	5
2.5	Nate Berkebile	14	26	3.50	1	3
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.8	222	278	20	30

S/L	9 Ya Business	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Powder Zeigler	37	33	5.29	4	3
6.5	Rick Boyer	32	28	5.33	4	2
6.0	Jenn Kelly	25	35	4.17	3	3
5.0	Forrest Aeppli, CPT	28	22	5.60	3	2
4.5	JT Keich	22	28	4.40	2	3
4.5	Dan Benson	28	32	4.67	3	3
3.5	Ellie Heinly	31	39	4.43	3	4
2.5	Mike Hardy	12	18	4.00	1	2
2.0	Ike Aeppli	28	22	5.60	3	2
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	<b>0</b>	<b>0</b>			
<b>AVERAGE S/L</b>		4.6	243	257	26	24

<b>3 Recycles Remaining</b>						
S/L	Hose'n Heroes	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Mike Fisher	38	32	5.43	5	2
5.0	MK Thapa	7	13	3.50	0	2
5.0	Denis Welker	14	26	3.50	1	3
4.5	Mike McFarland	23	27	4.60	2	3
4.5	Kevin Joy	31	29	5.17	3	3
4.5	Winston Beshore	17	23	4.25	2	2
4.0	Eric Wertz	16	24	4.00	1	3
3.0	Pete Papadopoulos	26	54	3.25	1	7
3.0	Steve Shipp, CPT	46	34	5.75	4	4
	Open Stats	8	12		1	1
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	<b>0</b>	<b>0</b>			
<b>AVERAGE S/L</b>		4.5	226	274	20	30

If a player releases (throws or slams) his stick in frustration onto the table, the opposing player will receive all remaining points that are on the table (regardless of whether any balls were disturbed). Players are expected to exhibit good sportsmanship and to respect the pool tables. It is a privilege to be able to play in the venues that we play.

**Timeouts** are not to exceed 1 minute and begin at the time the timeout is called.

Handicaps 5.0 and above receive 1 timeout per game.

Handicaps 2.0-4.5 receive 2 timeouts per game. (Yes, "2.0"s only get 2 timeouts in 9 ball)

"2.0"s no longer get sideline coaching.

Each player may change coaches 1 time per match. Once the new coach is named, the player can not switch back to the original coach. Once the coach walks away from the pool table, the timeout is over.

**RECYCLING (Ghost Rule):** Each team may recycle 4 **times** during the session and no more than once in a given night.

Recycled player can be any skill level (except "7.5") as long as the "26.0" rule is met.

A player may be recycled in back to back matches and can be used at any time and for any reason (including if a team has all 9 players present). The recycling team gets to choose the player to be recycled and does not have to give any advance notice that it may recycle.

Recycling is not permitted in the last 2 weeks of the session.

New players may not be added during the last 3 weeks of the regular session.

If the team match is going very quickly, the 5th match does not have to start until 9:40 PM in the event that 1 of the teams does not have their 5th player present yet. If a player leaves early and does not play, the team of that player loses the right to exercise the 9:40 rule to their benefit.

"Push Shots" following the break ARE permitted. **THEY MUST BE CALLED**

3 consecutive fouls in one game does NOT result in a loss of game.

Only (1) "7.5" can play per team per night.

## Projected \*Payouts for

Tournament Champions	\$2,300
Tournament 2nd place	\$1,320
Division Winner	\$360
Week 18 Winners ( \$80 x 6)	\$480
Random Drawing Winner	\$240
<b>Total Cash Payouts</b>	<b>\$4,700</b>

\* Payouts are projected under the assumption that all projected revenue was collected  
Any shortfall will reduce (dollar for dollar) the amounts paid out to the Tourney Champions

Any team that does not make the postseason, but also does not forfeit any individual matches will have their team entered into a random drawing with the other "non postseason teams" from this division for a chance to win \$ **240** in credits for the following session dues.

\*\*\*In week 18, the winning team of each match will receive \$80  
(If 25-25 tie, each team will receive \$40). Week 18 IS a "pay to play" week like all other regular session matches

The teams that play in the Wildcard round of playoffs (#3, 4, 5, 6 Seeds) do not have to pay for those matches. Teams playing in Semifinals and Finals do pay for those matches since it will also be included as Week 1 and Week 2 of the new session

Players must play at least **8** matches to be eligible for individual awards for this session/division.

Players must play at least **6** matches to qualify for postseason for this session/division.

Forfeits ( for this division) **during the regular session** will be handled as follows...

The team that is forfeiting the individual match will receive a 0-10 loss, but will still be responsible to pay for that match.

The team that is the beneficiary of the forfeit will receive a 7-3 win and will not pay the \$8 for that match.

If a team is the beneficiary of a forfeit, their "named player" will still receive credit for a match played in regards to postseason eligibility.

If it is decided that a team is forfeiting too many matches which is creating unfairness within the division, the league office has the right to remove the team and may create a new schedule for the remainder of the session.

**In postseason**, the beneficiary of a forfeit will receive 10 points. The "forfeiting team" will receive 0 points.

## Break And Funs Last Week

## Total Break And Funs

Chris Taylor	3
Dave Burd	2
Rikki Johnson	2
Rich Anderson	

Larry Fagan  
Mike Fisher  
Kyle Gamble  
Scott Gibson  
Sean Grissinger  
Shawn Hoerner  
Brian Hogentogler  
Ed Kearney  
Stan Kovich  
John Lamplugh  
Bruce Lenker  
Ken McPherson  
Chuck Miller  
Ron Straw

MVPs of their skill level category (2.0-3.5, 4.0-5.5, 6.0-7.5) will receive a plaque.

Qualification S/L is where you played a majority of your matches, lower if tied

Example: A player played 4 matches as a 5.5 and 4 matches as a 6.0. They would be qualified for the 4.0-5.5 category, not the 6.0-7.5 category.

### MVP Rules - 8 **total matches** required to win MVP (This division, this session)

The player with the best "AVG PPM" wins the MVP. It will be calculated to as many decimals as needed. If 2 players have the EXACT same "AVG PPM", the player who played the most matches wins. In the unlikely event that 2 players have the exact same "AVG PPM" and also have played the same amount of matches, the player with the better match record will win. The next tiebreaker will be strength of schedule (determined by average HC of opponents).

Explanation of "AVG PPM"-- "AVG PPM" is the average match points scored per match played.

It is calculated by taking the "total amount of points scored" / "total matches played"

Example..... Jordan Chickenfinger played 12 matches and his "Points For" was 71.

his "AVG PPM" would be  $71 / 12 = 5.92$ .

