



# 9 Ball (Filler)

## Fall - Winter '22

Week 15 2/9/23		AVG							Week 15 Matchups	
	FOR	- AGAINST	PCT	Last Week	W	L	HC	Home Location	Home teams are in <b>CAPS</b>	
Shoaldies	353	- 297	<b>.543</b>	28-22	40	25	4.9	Dauphin Home Assoc.	angies	
Homeless Misfits	344	- 306	<b>.529</b>	23-27	34	31	4.6	The Verhovay	misfits	
Misfits	343	- 307	<b>.528</b>	26-24	39	26	4.9	The Hose	<b>HOMELESS MISFITS</b>	
Zero Fux Given	315	- 285	<b>.525</b>	BYE	35	25	4.7	Bressler Club	rowdy friends	
Angies	341	- 309	<b>.525</b>	31-19	34	31	4.3	Angies	<b>SHOVALDIES</b>	
Silent Assassins	337	- 313	<b>.518</b>	27-23	36	29	4.8	Gilligans on Eisenhower	<b>RACK EM UP</b>	
Diamond Masters	330	- 320	<b>.508</b>	29-21	32	33	5.3	Angies	<b>9 YA BUSINESS</b>	
Slayers	328	- 322	<b>.505</b>	21-29	34	31	4.6	Angies	ball busterz	
Rack Em Up	314	- 336	<b>.483</b>	32-18	29	36	4.4	Angies	silent assassins	
Ball Busterz	313	- 337	<b>.482</b>	22-28	32	33	4.4	The Verhovay	<b>SLAYERS</b>	
Rowdy Friends	300	- 350	<b>.462</b>	19-31	26	39	5.3	Marysville Moose	<b>ZERO FUX GIVEN</b>	
Chicks Strokes	295	- 355	<b>.454</b>	24-26	24	41	4.7	Chicks	<b>BYE</b>	
9 Ya Business	284	- 366	<b>.437</b>	18-32	25	40	4.4	The Verhovay	diamond masters	
	4200	4200			420	420	4.7			

\* Division winner will receive first round bye in the playoffs

**TEAM ROSTERS (Below) LISTED IN RED ARE MORE THAN \$80 IN ARREARS. PLEASE CALL OFFICE TO CHECK IF ELIGIBLE TO PLAY THIS WEEK OR IF THEY WILL BE FORCED TO FORFEIT**

**Skill Levels for 9 Ball are based on "Points For vs Points Against" and the skill level of opponents. NO CONSIDERATION IS GIVEN TO MATCH WIN-LOSS RECORD IN 9 BALL FOR HANDICAPPING PURPOSES.**

"AVG PPM" Column is Average Points Per Match. See MVP rules at bottom of standings.

S/L	Rack Em Up	POINTS		AVG PPM	MATCH	
		F	A		W	L
6.5	Kyle Gamble	35	35	5.00	3	4
6.0	Rikki Johnson	41	49	4.56	4	5
6.0	Brian Hogentogler	51	39	5.67	6	3
5.5	Kelly Norris	44	36	5.50	5	3
4.0	Ed Croco, CPT	48	42	5.33	5	4
3.5	Mike Minahan	27	33	4.50	2	4
3.5	Nate Handley	26	34	4.33	2	4
2.5	Jackie Croco	17	43	2.83	0	6
2.5	Tammy Norris	25	25	5.00	2	3
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0		0	0
<b>AVERAGE S/L</b>		4.4	314	336	29	36

S/L	Homeless Misfits	POINTS		AVG PPM	MATCH	
		F	A		W	L
6.0	Mark Schwentker	41	49	4.56	4	5
6.0	Kevin Villarreal, Co-CPT	48	52	4.80	4	6
6.0	Terry Ballent	50	30	6.25	5	3
5.0	Joe Lahr	40	30	5.71	4	3
4.5	Tim Meise, CPT	43	27	6.14	5	2
4.5	Josh Hughes	47	33	5.88	5	3
4.0	Becky Ballent	26	24	5.20	3	2
3.0	Rick Lawson	29	31	4.83	2	4
2.5	Tim Meise Jr	20	30	4.00	2	3
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0		0	0
<b>AVERAGE S/L</b>		4.6	344	306	34	31

3 Recycles Remaining		POINTS		AVG	MATCH	
S/L	Slayers	F	A	PPM	W	L
7.0	Mel Jones	11	9	5.50	1	1
6.0	George Houtz	55	55	5.00	6	5
5.5	Alan Fleegal	59	51	5.36	6	5
4.5	James Dagenhart	23	47	3.29	2	5
4.5	Brian Minnich, CPT	34	26	5.67	4	2
4.5	Ron John	36	34	5.14	4	3
3.5	Scott Minnich	28	42	4.00	1	6
3.0	Jason Trayer	14	26	3.50	1	3
3.0	Marcia Yost	68	32	6.80	9	1
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.6	328	322	34	31

Zero Fux Given		POINTS		AVG	MATCH	
S/L		F	A	PPM	W	L
7.5	Shawn Hoerner	52	28	6.50	7	1
7.0	Chris Taylor	45	25	6.43	6	1
5.5	Chuck Miller	15	35	3.00	0	5
5.5	Ron Brady	45	35	5.63	5	3
4.0	Tone Brubacher	39	61	3.90	2	8
3.5	Nick Ellis	34	36	4.86	4	3
3.5	Jacqui Hiemstra, CPT	22	18	5.50	3	1
3.0	Duane Rider	23	27	4.60	3	2
3.0	Monica Reinengal	40	20	6.67	5	1
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	Penalty Points	0	0			
AVERAGE S/L		4.7	315	285	35	25

Shoaladies		POINTS		AVG	MATCH	
S/L		F	A	PPM	W	L
6.5	Rick Boyer, CPT	65	55	5.42	9	3
6.5	Steve Weaver	39	31	5.57	4	3
5.5	Justin Baird	30	20	6.00	4	1
5.0	Winston Beshore	35	25	5.83	4	2
5.0	Bruce Wright	54	36	6.00	6	3
4.0	Jess Cassner	20	30	4.00	2	3
4.0	Eric Van Selow	35	35	5.00	3	4
3.0	Bo Bovidge	35	25	5.83	4	2
3.0	Tracy Klinger, Co-Cpt	40	40	5.00	4	4
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.9	353	297	40	25

2 Recycles Remaining		POINTS		AVG	MATCH	
S/L	Diamond Masters	F	A	PPM	W	L
6.5	Duck Nornhold	19	31	3.80	2	3
6.5	Larry Fagan	17	43	2.83	0	6
6.5	Ron Straw	49	41	5.44	4	5
6.0	Josh Reynolds	42	38	5.25	5	3
5.0	Clarence Marsh, CPT	46	44	5.11	4	5
5.0	Andy Ritter	54	26	6.75	7	1
3.5	Robert Hurt	20	20	5.00	2	2
3.5	Stephanie Ozimac	21	29	4.20	1	4
2.5	Kerrin Lutz	43	17	7.17	5	1
	Open Stats	19	21		2	2
	Forfeits	0	10		0	1
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		5.3	330	320	32	33

No Recycles Remaining		POINTS		AVG	MATCH	
S/L	Misfits	F	A	PPM	W	L
7.5	Ed Kearney	55	35	6.11	6	3
6.0	Shane Wingler	19	21	4.75	2	2
6.0	Jack Finney	20	10	6.67	3	0
5.5	Ed Hummel	35	35	5.00	4	3
4.5	Anthony Cressler	69	61	5.31	9	4
3.5	Scott Wallace	56	44	5.60	6	4
3.5	Chris Johnson	1	9	1.00	0	1
2.5	Crystal Johnson	54	56	4.91	6	5
	Open Stats	34	36		3	4
	Forfeits	0	0		0	0
	Penalty Points	0	0			
AVERAGE S/L		4.9	343	307	39	26

3 Recycles Remaining		POINTS		AVG	MATCH	
S/L	Angies	F	A	PPM	W	L
6.0	Pete Mavropoulos	33	37	4.71	3	4
6.0	Ken McPherson	7	3	7.00	1	0
4.5	Bill Galbraith	25	25	5.00	3	2
4.0	Kevin Joy	53	37	5.89	6	3
4.0	Larry Keefe	11	9	5.50	1	1
4.0	Alfredo Cortes	63	47	5.73	7	4
3.5	Kevin Beathea	19	31	3.80	1	4
3.5	Steve Shipp, CPT	35	25	5.83	3	3
3.5	Donnie Mull	33	27	5.50	3	3
	Open Stats	55	65		5	7
	Forfeits	7	3		1	0
	<b>Penalty Points</b>	0	0			
AVERAGE S/L		4.3	341	309	34	31

S/L	Rowdy Friends	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Steve Wood	21	29	4.20	1	4
7.0	John Lamplugh	21	29	4.20	1	4
6.5	Scott Gibson, CPT	25	25	5.00	2	3
5.5	Jim Geedy	34	36	4.86	3	4
5.0	Tobe Toberman	39	51	4.33	3	6
5.0	Brad Miller	34	26	5.67	4	2
4.5	Bill Scharff	40	40	5.00	4	4
3.5	Doug Wagner	45	55	4.50	5	5
3.5	John Linn	41	59	4.10	3	7
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	<b>0</b>	<b>0</b>			
<b>AVERAGE S/L</b>		<b>5.3</b>	300	350	26	39

S/L	Silent Assassins	POINTS		AVG PPM	MATCH	
		F	A		W	L
6.5	James Shafer	34	46	4.25	3	5
6.0	Kevin Bryner	29	31	4.83	3	3
6.0	Sean Grissinger	40	40	5.00	5	3
5.0	Del Madden, CPT	27	33	4.50	3	3
5.0	Mike Bretz	27	23	5.40	2	3
4.5	Paul Ramsey	56	44	5.60	6	4
4.0	Cody Brashear	51	39	5.67	6	3
3.5	Liz Christian, CO-CPT	21	29	4.20	1	4
2.5	Emily Dauberman	52	28	6.50	7	1
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	<b>0</b>	<b>0</b>		<b>0</b>	<b>0</b>
<b>AVERAGE S/L</b>		<b>4.8</b>	337	313	36	29

1 Recycle Remaining		POINTS		AVG PPM	MATCH	
S/L	9 Ya Business	F	A		W	L
6.5	Powder Zeigler	51	59	4.64	5	6
6.0	Jenn Kelly	58	42	5.80	6	4
5.5	Forrest Aeppli, CPT	39	51	4.33	3	6
5.0	Jim Roberts	50	50	5.00	5	5
4.5	Dan Benson	42	48	4.67	5	4
3.5	Geno Ortiz	5	15	2.50	0	2
2.5	Ellie Heinly, Co-Cpt	26	64	2.89	1	8
2.0	Red Carr	6	24	2.00	0	3
	Open Stats	7	13		0	2
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	<b>0</b>	<b>0</b>			
<b>AVERAGE S/L</b>		<b>4.4</b>	284	366	25	40

S/L	Chicks Strokes	POINTS		AVG PPM	MATCH	
		F	A		W	L
7.0	Bruce Lenker	36	44	4.50	2	6
6.0	Stan Kovich, CPT	31	29	5.17	3	3
6.0	Fred Brodbeck	36	34	5.14	3	4
5.0	Frank Moore	35	45	4.38	3	5
4.0	Sean Gallagher	34	56	3.78	2	7
4.0	Rich Worley	36	44	4.50	3	5
4.0	Brad Saksek	36	44	4.50	3	5
3.5	Sam Hartley	8	2	8.00	1	0
3.0	Nate Berkebile	28	32	4.67	3	3
	Open Stats	15	25		1	3
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	<b>0</b>	<b>0</b>			
<b>AVERAGE S/L</b>		<b>4.7</b>	295	355	24	41

No Recycles Remaining		POINTS		AVG PPM	MATCH	
S/L	Ball Busterz	F	A		W	L
6.5	Chet Denmark	50	50	5.00	6	4
5.5	Mace Lockard	64	56	5.33	6	6
5.5	Joe Smith	35	25	5.83	4	2
5.0	Paul Lockard	17	23	4.25	1	3
4.0	Abbie Lee, CPT	72	68	5.14	8	6
3.5	Travis Shade, Co-CPT	42	58	4.20	4	6
3.5	Tony Reigle	3	7	3.00	0	1
2.0	Kim DiLucia	30	50	3.75	3	5
	Open Stats	0	0		0	0
	Forfeits	0	0		0	0
	<b>Penalty Points</b>	<b>0</b>	<b>0</b>			
<b>AVERAGE S/L</b>		<b>4.4</b>	313	337	32	33

If Team A names a "Blind" (not literal) player, Team B may name their player and switch it as many times as they wish as long as it is done within the required 5 minutes that they have to start the match.

The "breaking" player may either rack for themselves or may choose to have their opponent rack. The person **RACKING** may use whichever rack they wish (template, wood, metal, or plastic).

If a player releases (throws or slams) his stick in frustration onto the table, the opposing player will receive all remaining points that are on the table (regardless of whether any balls were disturbed). Players are expected to exhibit good sportsmanship and to respect the pool tables. It is a privilege to be able to play in the venues that we play.

**Timeouts** are not to exceed 1 minute and begin at the time the timeout is called.

Handicaps 5.0 and above receive 1 timeout per game.

Handicaps 2.0-4.5 receive 2 timeouts per game. (Yes, "2.0"s only get 2 timeouts in 9 ball)

Each player may change coaches 1 time per match. Once the new coach is named, the player can not switch back to the original coach. Once the coach walks away from the pool table, the timeout is over.

**RECYCLING (Ghost Rule)**: Each team may recycle 4 **times** during the session and no more than once in a given night.

Recycled player can be any skill level (except "7.5") as long as the "26.0" rule is met.

A player may be recycled in back to back matches and can be used at any time and for any reason (including if a team has all 9 players present). The recycling team gets to choose the player to be recycled and does not have to give any advance notice that it may recycle.

Recycling is not permitted in the last 2 weeks of the session.

New players may not be added during the last 3 weeks of the regular session.

If the team match is going very quickly, the 5th match does not have to start until 9:40 PM in the event that 1 of the teams does not have their 5th player present yet. If a player leaves early and does not play, the team of that player loses the right to exercise the 9:40 rule to their benefit.

"Push Shots" following the break ARE permitted. **THEY MUST BE CALLED**

3 consecutive fouls in one game does NOT result in a loss of game.

Only (1) "7.5" can play per team per night.

**\* Payouts are projected under the assumption that all projected revenue was collected  
Any shortfall will reduce (dollar for dollar) the amounts paid out to the Tourney Champions**

Any team that does not make the postseason, but also does not forfeit any individual matches will have their team entered into a random drawing with the other "non postseason teams" from both 9 ball divisions for a chance to win \$ **240** in credits for the following session dues.

**\*\*\*In week 18, the winning team of each match will receive \$80  
(If 25-25 tie, each team will receive \$40). Week 18 IS a "pay to play" week like all  
other regular session matches**

Players must play at least **8** matches to be eligible for individual awards for this session/division.

Players must play at least **7** matches to qualify for postseason for this session/division.

Forfeits ( for this division) **during the regular session** will be handled as follows...

The team that is forfeiting the individual match will receive a 0-10 loss, but will still be responsible to pay for that match.

The team that is the beneficiary of the forfeit will receive a 7-3 win and will not pay the \$8 for that match.

If a team is the beneficiary of a forfeit, their "named player" will still receive credit for a match played in regards to postseason eligibility.

If it is decided that a team is forfeiting too many matches which is creating unfairness within the division, the league office has the right to remove the team and may create a new schedule for the remainder of the session.

**In postseason**, the beneficiary of a forfeit will receive 10 points. The "forfeiting team" will receive 0 points.

***Break And Funs Last Week***

***Total Break And Funs***

Stan Kovich	Shawn Hoerner	6
Kyle Gamble	Rick Boyer	3
	Ed Kearney	3
	Stan Kovich	3
	Chet Denmark	2
	Kyle Gamble	2
	Rikki Johnson	2
	Mark Schwentker	2
	Ron Straw	2
	Terry Ballent	
	Dan Benson	
	Winston Beshore	
	George Houtz	
	Jenn Kelly	
	Duck Nornhold	
	Chris Taylor	
	Kevin Villarreal	
	Steve Weaver	
	Shane Wingler	
	Powder Zeigler	

MVPs of their skill level category (2.0-3.5, 4.0-5.5, 6.0-7.5) will receive a plaque.

Qualification S/L is where you played a majority of your matches, lower if tied

Example: A player played 4 matches as a 5.5 and 4 matches as a 6.0. They would be qualified for the 4.0-5.5 category, not the 6.0-7.5 category.

**MVP Rules - 8 total matches required to win MVP (This division,this session)**

The player with the best "AVG PPM" wins the MVP. It will be calculated to as many decimals

as needed. If 2 players have the EXACT same "AVG PPM", the player who played the most matches wins. In the unlikely event that 2 players have the exact same "AVG PPM" and also have played the same amount of matches, the player with the better match record will win. The next tiebreaker will be strength of schedule ( determined by average HC of opponents).

Explanation of "AVG PPM"-- "AVG PPM" is the average match points scored per match played. It is calculated by taking the "total amount of points scored " / " total matches played"

Example..... Jordan Chickenfinger played 12 matches and his "Points For" was 71.

his "AVG PPM" would be  $71 / 12 = 5.92$ .