

PACS **TEAM** 10 BALL INAUGURAL SESSION

(BEGINS WEDNESDAY, JUNE 15, 2022)

*Scoring is similar to PACS 9 Ball except that the 10 ball is worth 1 point (10 points per rack like PACS 9 Ball)

*Called pocket game (like PACS 8 Ball)

*Races are to a given number of points depending on player handicaps (like PACS 9 Ball)

*If a ball is "slopped" in, opponent has choice to take next shot or to give shot back to player who "slopped" ball in. (If a player calls safe and makes a ball, it is considered a dead ball and opponent has option to shoot or give shot back to shooter)

*If 10 ball is made on break, it is spotted and the "breaking player" continues shooting.

*"Slopped balls" are counted as dead balls (0 points).

*Race grid will be same as current PACS 9 Ball race grid.

*Push-out after break is permitted (as in PACS 9 Ball)

*26.0 Max Handicap per lineup

*Payout ratios for this inaugural 10 Ball session will be more than usual!!!